

# New Town Volleyball

## Rules/FAQ

All participants in the league assume the risk of injury/illness. New Town Fitness, LLC/New Town Volleyball, it's employees, and volunteers shall not be liable for injury to person, loss or damage to personal property arising from or in any way resulting from participation in the league.

### League Rules - Coed 6's

- Each team will play 3 games to 21 (must win by 2 but 23 point cap) – Rally scoring.
- Teams will be allowed a 10 minute grace period before forfeiting their first game. For each 5 minutes after, the team will forfeit their 2nd and 3rd game.
- No more than 3 guys on the court at anytime.
- A team of 6 players can't have more than 3 guys.
- A team of 5 players may have 3 guys and 2 girls AS LONG AS the other team allows.
- A team of 4 players may have 3 guys and 1 girl AS LONG AS the other team allows.
- A team of 3 players or less may have any number of guys and girls AS LONG AS the other team allows.
- A team of ALL girls IS allowed.
- Let serves are allowed. ( when ball brushes net while going over the net )
- Players in the net will be called.
- Players can set the serve over the net as long as it is NOT in a downward motion.
- Players may NOT attack (spike) or block the serve in a downward motion even if the player keeps two feet on the ground.
- Spiking is only allowed in top two leagues. Recreational and Competitive. No Spiking allowed in Low Rec. Any downward motion will be considered a spike.
- Players may use their feet or head to get the ball up but not over the net.
- Players may set the ball over at any time.
- Players may open hand dink a ball over the net. No palming, referee's discretion.
- Wooden Poles are the antennas.
- All lifts will be called at the referee's discretion. Open palm from underneath is considered a lift
- Sets must be clean. (Per USAV rules.)
- Players may cross into the opponent's area (generally during "pursuit" or during an attempt to save a ball in or under the net) as long as they do not interfere with the opponents.

### League Champion

- The team that wins the playoffs at the end of the session will be declared league champion.

### House Rules

- **Unsportsmanlike conduct towards the other team/referee will not be tolerated! May result in a forfeit of your game and removal from the premises. After 1 warning you may be disqualified from league play.**
- **Children and/or adults not signed up for leagues are not allowed on the courts at anytime. Waivers are required**
- **You must always wear a shirt and shoes when entering the bar/restaurant areas.**
- **Absolutely no outside food or drinks are allowed around the courts.**

### Play Offs

- Winner determined by best 2 out of 3 games to 15 points (must win by 2 but 17 point cap) – Rally scoring. Championship game is played to 21.
- Rosters must be up to date 2 weeks prior to playoffs. Roster checks are allowed prior to match and enforced at opponents discretion. Can only be called by opponents and checked by refs or management
- Games cannot be held up due to teams having players on multiple teams. 10 minute rule is enforced.
- Competitive or high rec players should not play down to a Low Rec team in the same night.

### **How much do leagues cost?**

All teams are \$260 for a nine week session but there is a pay early option that saves your team \$20. Additional fees added for credit card processing \$11.57

### **How can I register and pay for my team?**

You may register and complete payment through the Playbook website or APP. Checks are also accepted for sponsorships

### **What is the rainout policy?**

We will try and get all the games in and play in slight rain, but we don't play in heavy rain or lightning. If you are unsure about the weather, please check our facebook page or website to see if the games are still on, cancelled, or delayed. If your game is cancelled you will be contacted about a makeup date. There might be a possibility of a double header. **Weather will be updated through Playbook SMS or Email**

## Choose The Right Division For Your Skill Level

### · **Low Rec (c) – NO Spiking Allowed**

*\*\* DEF (Spike): Hitting the ball at a strong downward angle into the opponents court*

Most players have played before but are still learning basics.

### · **Recreational (b.bb) – Spiking Allowed**

More competitive play, skill level is moderate.

### · **Competitive (a.aa.aaa) – \*Plays Thursday Only**

Most skilled- Open.